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2 **Platform Management Sub-Committee**
3 **Dated 2008-01-18**
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5 **The information provided below is subject to change and**
6 **reflects the current knowledge of the Sub-Committee.**
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9 **Management Problem(s) and Environment**

10 There are many different types of computing platforms. These platforms may be physical or
11 logical constructs. Examples of physical platforms are client, desktop, server, and
12 telecommunication systems. Examples of logical constructs are clusters, logical partitions,
13 virtual machines, and hosted client systems. These different computing platforms are often
14 deployed and managed heterogeneously. In the case of logical platforms, they are deployed
15 on top of one or more physical platforms.

16 The problems faced by the administrators responsible for managing these different types of
17 platforms includes:

- 18 • status monitoring
19 • configuration
20 • asset and inventory tracking
21 • managing installed software
22 • provisioning and deployment
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24 **Sub-Committee Charter**

25 The goal of the Platform Management Sub-Committee is to define platform independent,
26 interoperable, industry standard management interfaces for logical and physical platforms,
27 excluding the development of specifications of external network based protocols. In the
28 context of this charter, interfaces are comprised of protocols and data models. This effort is
29 meant to be complimentary to and leverage other DMTF protocol and data model definitions
30 such as WS-Man and CMDBf.

31 The focus areas of the sub-committee form a logical hierarchy as shown:

Logical Platform External Management Interfaces
Physical Platform External Management Interfaces
Physical Platform Oriented Internal Management Interfaces (protocols and payloads)

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33 The sub-committee will be responsible for overseeing the work of the Working Groups
34 reporting to it.

35 The sub-committee will be responsible for ensuring specifications produced by the individual
36 working groups to fit together such that the internal interfaces enable the external physical
37 platform management interfaces and these interfaces in turn are seamless with the interfaces
38 used for logical platform management. A primary goal of the sub-committee is ensuring the
39 models produced for external management are reusable for logical and physical modeling
40 wherever applicable
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42 **Prior Work**

- 43 • None defined for this sub-committee at this time.

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45 **Current Work**

46 See the charters of the active working groups listed below.

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48 **DMTF Contacts**

49 Sub-committee Chair: platform-sc-chair@dmf.org

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51 **To join the DMTF and/or the Sub-Committee, see**

52 **<http://www.dmtf.org/join/> and**

53 **<http://www.dmtf.org/apps/org/workgroup/platform-sc>**

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